

# Contents

<b>1</b>	<b>Functions</b>	<b>2</b>
1.1	equation – solving equations, congruences . . . . .	2
1.1.1	e1 – solve equation with degree 1 . . . . .	2
1.1.2	e1_ZnZ – solve congruent equation modulo n with degree 1 . . . . .	2
1.1.3	e2 – solve equation with degree 2 . . . . .	3
1.1.4	e2_Fp – solve congruent equation modulo p with degree 2 . . . . .	3
1.1.5	e3 – solve equation with degree 3 . . . . .	3
1.1.6	e3_Fp – solve congruent equation modulo p with degree 3 . . . . .	3
1.1.7	Newton – solve equation using Newton’s method . . . . .	4
1.1.8	SimMethod – find all roots simultaneously . . . . .	4
1.1.9	root_Fp – solve congruent equation modulo p . . . . .	4
1.1.10	allroots_Fp – solve congruent equation modulo p . . . . .	5

# Chapter 1

## Functions

### 1.1 equation – solving equations, congruences

In the following descriptions, some type aliases are used.

**poly\_list** :

**poly\_list** is a list `[a0, a1, ..., an]` representing a polynomial coefficients in ascending order, i.e., meaning  $a_0 + a_1X + \dots + a_nX^n$ . The type of each `ai` depends on each function (explained in their descriptions).

**integer** :

**integer** is one of *int*, *long* or **Integer**.

**complex** :

**complex** includes all number types in the complex field: **integer**, *float*, *complex* of Python, **Rational** of NZMATH, etc.

#### 1.1.1 e1 – solve equation with degree 1

**e1(f: poly\_list) → complex**

Return the solution of linear equation  $ax + b = 0$ .

`f` ought to be a **poly\_list** `[b, a]` of **complex**.

#### 1.1.2 e1\_ZnZ – solve congruent equation modulo n with degree 1

**e1\_ZnZ(f: poly\_list, n: integer) → integer**

Return the solution of  $ax + b \equiv 0 \pmod{n}$ .

$f$  ought to be a **poly\_list**  $[b, a]$  of **integer**.

### 1.1.3 e2 – solve equation with degree 2

**e2(f: poly\_list) → tuple**

Return the solution of quadratic equation  $ax^2 + bx + c = 0$ .

$f$  ought to be a **poly\_list**  $[c, b, a]$  of **complex**.

The result tuple will contain exactly 2 roots, even in the case of double root.

### 1.1.4 e2\_Fp – solve congruent equation modulo p with degree 2

**e2\_Fp(f: poly\_list, p: integer) → list**

Return the solution of  $ax^2 + bx + c \equiv 0 \pmod{p}$ .

If the same values are returned, then the values are multiple roots.

$f$  ought to be a **poly\_list** of **integers**  $[c, b, a]$ . In addition,  $p$  must be a prime **integer**.

### 1.1.5 e3 – solve equation with degree 3

**e3(f: poly\_list) → list**

Return the solution of cubic equation  $ax^3 + bx^2 + cx + d = 0$ .

$f$  ought to be a **poly\_list**  $[d, c, b, a]$  of **complex**.

The result tuple will contain exactly 3 roots, even in the case of including double roots.

### 1.1.6 e3\_Fp – solve congruent equation modulo p with degree 3

**e3\_Fp(f: poly\_list, p: integer) → list**

Return the solutions of  $ax^3 + bx^2 + cx + d \equiv 0 \pmod{p}$ .

If the same values are returned, then the values are multiple roots.

`f` ought to be a **poly\_list** `[d, c, b, a]` of **integer**. In addition, `p` must be a prime **integer**.

### 1.1.7 Newton – solve equation using Newton’s method

```
Newton(f: poly_list, initial: complex=1, repeat: integer=250)
      → complex
```

Return one of the approximated roots of  $a_n x^n + \dots + a_1 x + a_0 = 0$ .

If you want to obtain all roots, then use **SimMethod** instead.

†If `initial` is a real number but there is no real roots, then this function returns meaningless values.

`f` ought to be a **poly\_list** of **complex**. `initial` is an initial approximation **complex** number. `repeat` is the number of steps to approximate a root.

### 1.1.8 SimMethod – find all roots simultaneously

```
SimMethod(f: poly_list, NewtonInitial: complex=1, repeat: integer=250)
      → list
```

Return the approximated roots of  $a_n x^n + \dots + a_1 x + a_0$ .

†If the equation has multiple root, maybe raise some error.

`f` ought to be a **poly\_list** of **complex**.

`NewtonInitial` and `repeat` will be passed to **Newton** to obtain the first approximations.

### 1.1.9 root\_Fp – solve congruent equation modulo p

```
root_Fp(f: poly_list, p: integer) → integer
```

Return one of the roots of  $a_n x^n + \dots + a_1 x + a_0 \equiv 0 \pmod{p}$ .

If you want to obtain all roots, then use **allroots\_Fp**.

`f` ought to be a **poly\_list** of **integer**. In addition, `p` must be a prime **integer**.  
If there is no root at all, then nothing will be returned.

### 1.1.10 allroots\_Fp – solve congruent equation modulo `p`

**allroots\_Fp**(`f`: **poly\_list**, `p`: **integer**) → **integer**

Return all roots of  $a_n x^n + \cdots + a_1 x + a_0 \equiv 0 \pmod{p}$ .

`f` ought to be a **poly\_list** of **integer**. In addition, `p` must be a prime **integer**.  
If there is no root at all, then an empty list will be returned.

#### Examples

```
>>> equation.e1([1, 2])
-0.5
>>> equation.e1([1j, 2])
-0.5j
>>> equation.e1_ZnZ([3, 2], 5)
1
>>> equation.e2([-3, 1, 1])
(1.3027756377319946, -2.3027756377319948)
>>> equation.e2_Fp([-3, 1, 1], 13)
[6, 6]
>>> equation.e3([1, 1, 2, 1])
[(-0.12256116687665397-0.74486176661974479j),
 (-1.7548776662466921+1.8041124150158794e-16j),
 (-0.12256116687665375+0.74486176661974468j)]
>>> equation.e3_Fp([1, 1, 2, 1], 7)
[3]
>>> equation.Newton([-3, 2, 1, 1])
0.84373427789806899
>>> equation.Newton([-3, 2, 1, 1], 2)
0.84373427789806899
>>> equation.Newton([-3, 2, 1, 1], 2, 1000)
0.84373427789806899
>>> equation.SimMethod([-3, 2, 1, 1])
[(0.84373427789806887+0j),
 (-0.92186713894903438+1.6449263775999723j),
 (-0.92186713894903438-1.6449263775999723j)]
>>> equation.root_Fp([-3, 2, 1, 1], 7)
>>> equation.root_Fp([-3, 2, 1, 1], 11)
9L
>>> equation.allroots_Fp([-3, 2, 1, 1], 7)
```

```
[]  
>>> equation.allroots_Fp([-3, 2, 1, 1], 11)  
[9L]  
>>> equation.allroots_Fp([-3, 2, 1, 1], 13)  
[3L, 7L, 2L]
```