

TGWindow	
fParent	fEditDisabled
fNeedRedraw	fgIsA
fName	
fgCounter	
@ ~TGWindow	HandleIdleEvent
TGWindow	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
GetParent	IsEditable
GetMainFrame	IsEditDisabled
MapWindow	SetEditDisabled
MapSubwindows	SetEditable
MapRaised	MustCleanup
UnmapWindow	Print
DestroyWindow	SetWindowName
DestroySubwindow	GetName
RaiseWindow	SetName
LowerWindow	SetMapSubwindow
IconifyWindow	IsMapSubwindow
ReparentWindow	GetCounter
RequestFocus	Class
SetBackgroundColor	Class_Name
SetBackgroundPixmap	Map
HandleExpose	ShowMembers
HandleEvent	Streamer
HandleTimer	

TGFrame		
fX	fEventMask	fgBckgndGC
fY	fFE	fgLastClick
fWidth	fgInit	fgLastButton
fHeight	fgDefaultFrameBackground	
fMinWidth	fgDefaultSelectedBackground	
fMinHeight	fgWhitePixel	fgDbw
fMaxWidth	fgBlackPixel	fgUserColor
fMaxHeight	fgBlackGC	fgIsA
fBorderWidth	fgWhiteGC	
fOptions	fgHilightGC	
fBackground	fgShadowGC	
@~TGFrame	HandleDragEnter	SetDragType
GetLastClick	HandleDragLeave	SetDropType
GetSender	HandleDragMotion	GetDragType
Draw3dRectangle	HandleDragDrop	GetDropType
DoRedraw	ProcessedEvent	GetWidth
GetResourcePool	SendMessage	GetHeight
GetOptionString	ProcessMessage	GetMinWidth
StartGuiBuilding	GetDefaultSize	GetMinHeight
GetDefaultFrameBackground	Move	GetMaxWidth
GetDefaultSelectedBackground	Resize	GetMaxHeight
GetWhitePixel	Resize	GetSize
GetBlackPixel	MoveResize	GetX
GetBlackGC	GetDefaultWidth	GetY
GetWhiteGC	GetDefaultHeight	GetBorderWidth
GetHilightGC	GetBackground	GetFrameElement
GetShadowGC	ChangeBackground	GetFrameElement
GetBckgndGC	SetBackgroundColor	Contains
TGFrame	GetForeground	GetFrameFromPoint
TGFrame	SetForegroundColor	GetX
DeleteWindow	GetOptions	SetY
ReallyDelete	ChangeOptions	SetWidth
GetEventMask	Layout	SetHeight
AddInput	MapSubwindows	SetMinWidth
RemoveInput	ReparentWindow	SetMinHeight
HandleEvent	MapWindow	SetMaxWidth
HandleConfigureMapRaised	MapRaised	SetMaxHeight
HandleButton	UnmapWindow	SetSize
HandleDoubleClick	DrawBorder	Print
HandleCrossing	DrawCopy	SaveUserColor
HandleMotion	Activate	SavePrimitive
HandleKey	IsActive	Class
HandleFocusChangeComposite	IsComposite	Class_Name
HandleClientMessageEditable	IsEditable	IsA
HandleSelection	SetEditable	ShowMembers
HandleSelectionRequest	OutputBroken	Streamer
HandleSelectionClear	OutputBroken	
HandleColormapChange	Change	

TGCompositeFrame	
fLayoutManager	fgContextMenu
fList	fgDefaultHints
fLayoutBroken	fgIsA
fMustCleanup	
fMapSubwindows	
@-TGCompositeFrame	RemoveFrame
SavePrimitiveSubWindows	SaveFrame
TGCompositeFrame	HideFrame
TGCompositeFrame	GetState
GetList	IsVisible
GetWidth	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPrimitive	GetComposite
TranslateCoordinates	SetEditable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	GetMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnterPrint	
HandleDragLeave	SavePrimitive
HandleDragMotion	Class
HandleDragDrop	Class_Name
ChangeOptions	IsA
ProcessMessage	ShowMembers
GetLayoutManager	Stream
SetLayoutManager	
AddFrame	

TGMainFrame	
kDontCallClose	fWMWidth
fBindList	fWMHeight
fWindowName	fWMMinWidth
fIconName	fWMMinHeight
fIconPixmap	fWMMaxWidth
fClassName	fWMMaxHeight
fResourceName	fWMWidthInc
fMWMValue	fWMHeightInc
fMWMFuncs	fWMInitState
fMWMInput	fgIsA
fWMX	
fWMY	
@ ~TGMainFrame	RemoveBind
GetMWMvalueString	GetBindList
GetMWMfuncString	GetWindowName
GetMWMinpString	GetIconName
TGMainFrame	GetIconPixmap
HandleKey	GetClassHints
HandleClientMessage	GetMWMHints
SendCloseMessage	GetWMPosition
CloseWindow	GetWMSize
DontCallClose	GetWMSizeHints
SetWindowName	GetWMState
SetIconName	SavePrimitive
SetIconPixmap	SaveSource
SetClassHints	Class
SetMWMHints	Class_Name
SetWMPosition	IsA
SetWMSize	ShowMembers
SetWMSizeHints	Streamer
SetWMState	
BindKey	

TQObject		
fListOfSignals	fglsA	
fListOfConnections		
@~TQObject	Emit	Disconnected
GetSender	Emit	Destroyed
GetSenderClassName	Name	ChangedBy
ConnectToClass	Emit	Message
ConnectToClass	Emit	Connect